

**1. Introduction**

The *Plug on Voice Module* attached to the AGM module enables to transfer audible information about the system over the GSM network. Upon event occurrence, such as alarm activation, the Voice Module informs you of a security situation, for example intrusion or fire, by calling you and playing a pre-recorded Event announcement message.

The length of each message is up to 10 seconds long and it is played whenever the phone has been picked up at the other side of the line. The message can be stopped and acknowledged at any time by pressing the "1" digit.

**2. Event Voice Messaging using the *Plug on Voice Module***

A voice message can be assigned to one or more of the following events:

1. Follow Input 1, Input 2, Input 3 or Input 4 Event
2. Tamper Event
3. PSTN Loss Event.
4. Main Power Loss Event
5. GSM Low Battery Event
6. Periodic Test Event

**3. Installing the *Plug on Voice Module***

1. Disconnect the AGM's power supply.
2. Open the AGM front cover to gain access to the main board.
3. Plug the *Plug on Voice Module* into the dedicated 17 pin socket according to Figure 1.
4. On the AGM main board place Jumper on Mode 1 (J5, see Figure 1).
5. Connect the power supply to the AGM.

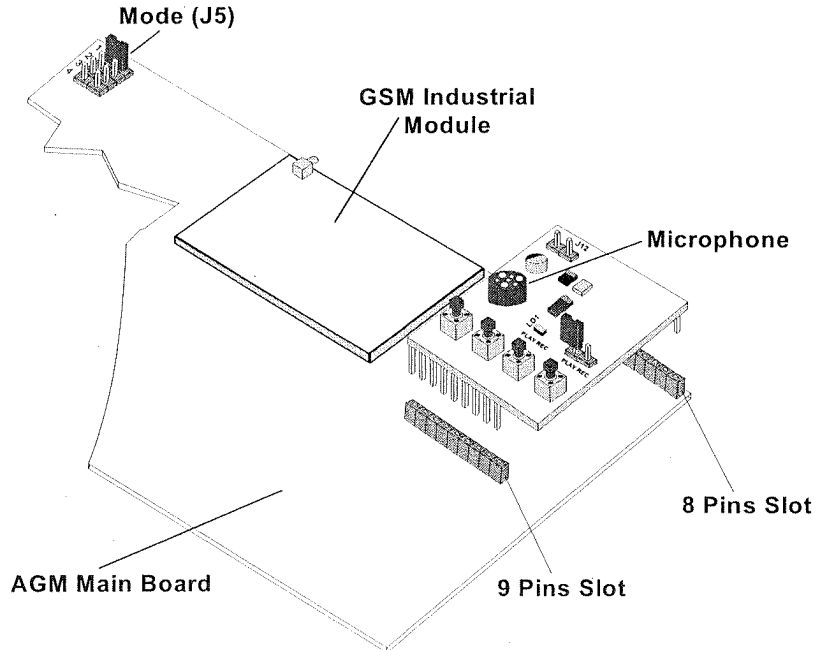


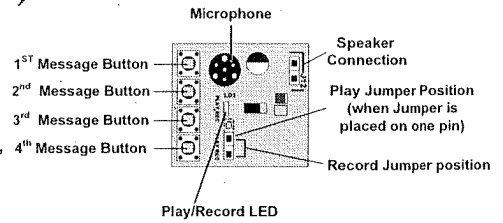
Figure 1. Voice Module installation

#### 4. Recording/Playing Voice messages

The *Plug on Voice Module* allows recording 4 voice messages (each message is up to 10 seconds long) and afterwards to play them back.

##### A. To record a message:

1. Place the jumper on the REC position (2 pins covered)
2. For best results, record the message while speaking about 20 cm from the Microphone.
3. Press and hold the 1<sup>ST</sup> message button and record the required message (make sure that the record/play led is lit).
4. Release the button at the end of the message, alternately the recording will stop automatically if the message time expires (make sure that the Record/Play led is off).
5. The recording procedure is identical for all 4 messages.



**Figure 2. Voice module**

##### B. Playback a message:

1. Place the jumper on the PLAY position (1 pin).
2. Connect speaker (8ohm) (not supplied) to the J12 Speaker connecting pins.
3. Press the 1<sup>ST</sup> message button and listen to the message (make sure that the record/play led is lit).
4. Release the button to stop the message playback (make sure that the Record/Play led is off).
5. The playback procedure is identical for all 4 messages.

#### Contacting RISCO Group

RISCO Group is committed to customer service and product support. You can contact us through our website ([www.riscogroup.com](http://www.riscogroup.com)) or as detailed below:

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